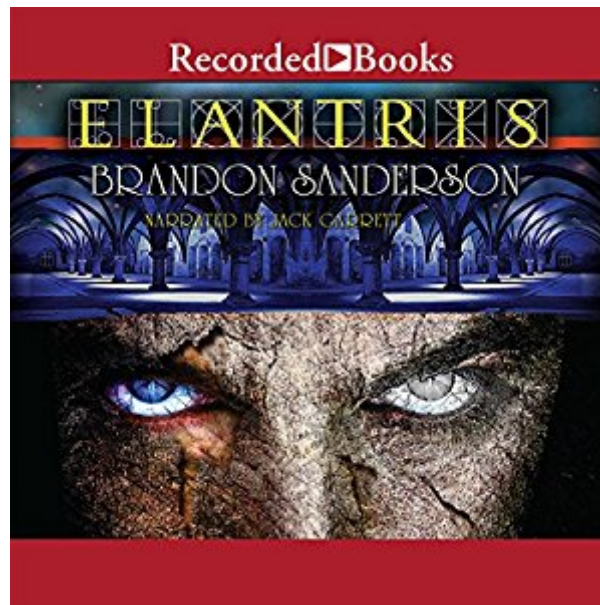


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# Elantris: Tenth Anniversary Special Edition



## Synopsis

In 2005, Brandon Sanderson debuted with *Elantris*, an epic fantasy unlike any other then on the market. To celebrate its 10th anniversary, Tor is reissuing *Elantris* in a special edition, a fresh chance to introduce it to the myriad listeners who have since become Sanderson fans. This new edition begins with a preface by author Dan Wells, the first person to read the completed novel, and a new afterword by Sanderson explaining how he came to write the book and its place in the Cosmere, the unified universe of all his Tor novels. Also included is the first book appearance of the short story "The Hope of *Elantris*", revealing interesting action referred to late in the novel, and an expanded version of the "Ars Arcanum" appendix, with more of the technical details of the book's magic that fans can never get enough of. *Elantris* was truly a milestone both for Sanderson and for the genre of epic fantasy. It deserves this special treatment, something Tor has done only once before, with Orson Scott Card's *Ender's Game*. Sanderson fans old and new will be excited to discover it.

## Book Information

Audible Audio Edition

Listening Length: 28 hours and 36 minutes

Program Type: Audiobook

Version: Unabridged

Publisher: Recorded Books

Audible.com Release Date: October 6, 2015

Whispersync for Voice: Ready

Language: English

ASIN: B01681T8YI

Best Sellers Rank: #52 in Books > Audible Audiobooks > Fantasy > Epic #154 in Books > Science Fiction & Fantasy > Fantasy > Epic #363 in Books > Audible Audiobooks > Fiction & Literature

## Customer Reviews

"*Elantris*" is the debut novel from Brandon Sanderson. Blurbs on the cover from Orson Scott Card and David Farland say this book is "the finest novel of fantasy to be written in many years" and "one of the finest debuts I've seen in years." When I read a novel I generally do not pay attention to when it was written and I know that I haven't read all of the debut fantasy novels which have come out in the past several years. I do know when I've read a very good book, however, and "*Elantris*" is

certainly that. The prologue to the novel was all of five paragraphs but it gave all of the information needed to understand the background of what the story would be. It tells of a beautiful city named Elantris which glowed like magic and where amazing magics were possible and commonplace. Elantris was populated by godlike beings who could wield these powers as I might use a pen. But these beings were once regular humans, soldiers and serfs, princes and beggars and merchants. When something called the Shaod came upon them they were transformed into Elantrians and into a newer, greater existence. But ten years ago something happened. That something is that the blessing turned into a curse and Elantris and its population started to rot away. The city now abandoned except for the poor souls still called by the Shaod is covered in slime and muck and the Elantrians are the cursed, neither dead nor truly alive. This was a beautiful set up and pulled me right in from the start. Sanderson introduces Raoden, a prince and heir to the throne of Arelon. The city of Kae lies in the shadow of Elantris and the glory of Arelon has fallen with Elantris. Raoden is a man who gives his people hope, but when he is called by the Shaod he is doomed.

I think I may rate books differently than other readers. For me, a book starts out as a 3. That means solid writing, no major plot holes or characterization issues, and an overall satisfying experience: the basics we should expect from a published fiction. A lack of any of those facets means the book is a 2 or a 1; additions like social relevance, emotional resonance, memorable writing, or intellectual stimulation can drive the rating up to a 4 or (for those few books that have all or most of these) a 5. There are very few books I'd rate as a 5, which I think is as it should be. Elantris on my scale is a 3. The writing is clear but rarely poetic. The main characters are well-defined but two of the three are a little too perfect to relate to and don't experience any inner growth, while the secondary characters almost universally seem to exist in order to provide some sort of surprise loop-back later in the book. The system of magic was interesting but the answer to the central question -- why it had stopped working -- turned out to be something I had a hard time believing wasn't commonly known and understood. The city of Elantris was a well-described setting, a character in itself, but other countries and races seemed rather stereotypical portrayals of Earthly analogues. Overall, while reading the book I never stopped in boredom but also I never paused in wonder, and when finished I was satisfied but it's not a book that I feel any great desire to re-read. That being said, the author is someone that I plan to keep an eye on and hope to read more from in the future. It's my understanding that Elantris was written some 7 years ago, and much of the above is understandable as "young author/first publication" issues.

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